

Mini-course on GAP – Lecture 2

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Let us start with basic GAP programming.

Outline:

- ▶ Objects and variables
- ▶ Conditionals
- ▶ Functions
- ▶ Strings
- ▶ Lists
- ▶ Ranges
- ▶ Sets
- ▶ Loops

Objects and variables

An **object** is something that we can assign to a variable. So an object could be either a number, a string, a group, a field, an element of a group, a group homomorphism, a ring, a matrix, a vector space...

Objects and variables

To assign an object to a variable one uses the operator `:=` as the following example shows:

```
gap> p := 32;;
```

```
gap> p;
```

```
32
```

```
gap> p = 32;
```

```
true
```

```
gap> p := p+1;;
```

```
gap> p;
```

```
33
```

```
gap> p = 32;
```

```
false
```

WARNING:

Don't forget that the symbols `=` (conditional) and `:=` (assignment operator) are different!

Objects and variables

What if I forgot to assign the result of a calculation for further use?

We can do the following:

```
gap> 2*(5+1)-6;
```

```
6
```

```
gap> n := last;
```

```
6
```

One also has `last2` and `last3`.

Conditionals

There are three very important operators: `not`, `and`, `or`. We also have **comparison operators**; for example the expression `x<>y` returns `true` if `x` and `y` are different, and `false` otherwise.

```
gap> x := 20;; y := 10;;
gap> x <> y;
true
gap> x > y;
true
gap> (x > 0) or (x < y);
true
gap> (x > 0) and (x < y);
false
gap> (2*y < x);
false
gap> (2*y <= x);
true
gap> not (x < y);
true
```

Conditionals

The `if` statement allows one to execute statements depending on the value of some boolean expression.

```
gap> n := 10;;
gap> if n mod 2 = 0 then
> n := n/2;
> else
> n := (n+1)/2;
> fi;
gap> n;
5
```

Better examples will appear soon, we need to use functions!

Functions

There are two ways of constructing functions. For example, to construct the map $x \mapsto x^2$ either we use the one-line definition

```
gap> square := x->x^2;  
function( x ) ... end
```

or the classical

```
gap> square := function(x)  
> return x^2;  
> end;  
function( x ) ... end
```

In both cases we will obtain the same result!

Functions

One can also define functions with no arguments.

```
gap> hi := function()  
> Display("Hello world");  
> end;  
function( ) ... end  
gap> hi();  
Hello world
```

Functions

Let us write a function to compute the map

$$f : n \mapsto \begin{cases} n^3 & \text{si } n \equiv 0 \pmod{3}, \\ n^5 & \text{si } n \equiv 1 \pmod{3}, \\ 0 & \text{otherwise .} \end{cases}$$

Functions

Here is the code and some experiments:

```
gap> f := function(n)
> if n mod 3 = 0 then
> return n^3;
> elif n mod 3 = 1 then
> return n^5;
> else
> return 0;
> fi;
> end;
function( n ) ... end
gap> f(10);
100000
gap> f(5);
0
gap> f(4);
1024
```

Functions

The **Fibonacci sequence** f_n is defined as $f_1 = f_2 = 1$ and

$$f_{n+1} = f_n + f_{n-1}$$

for $n \geq 2$. The following function computes Fibonacci numbers:

```
gap> fibonacci := function(n)
> if n = 1 or n = 2 then
> return 1;
> else
> return fibonacci(n-1)+fibonacci(n-2);
> fi;
> end;
function( n ) ... end
gap> fibonacci(10);
55
```

Question: Can you compute f_{100} with this method?

Functions

Let us play with **Collatz conjecture**. For $n \in \mathbb{N}$ let

$$f(n) = \begin{cases} n/2 & \text{if } n \text{ is even,} \\ 3n+1 & \text{if } n \text{ is odd.} \end{cases}$$

The **conjecture** is that no matter what number n you start with, there is $m \in \mathbb{N}$ such that $f^m(n) = 1$, where $f^m = f \circ \dots \circ f$ (m -times). Let us test the conjecture for $n = 5$.

```
gap> f := function(n)
> if n mod 2 = 0 then
> return n/2;
> else
> return 3*n+1;
> fi;
> end;
function( n ) ... end
gap> f(f(f(f(f(5)))));
1
```

An exercise with functions

Write a function that for each n returns the smallest integer m such that $f^m(n) = 1$.

Strings

A `string` is an expression delimited by the symbol `"` (Quotation mark):

```
gap> string := "hello world";  
hello world
```

To extract one character one uses the expression `string[position]`; to extract **substrings** `string{positions}`.

```
gap> string[1];  
'h'  
gap> string[3];  
'l'  
gap> string{[1,2,3,4,5]};  
"hello"  
gap> string{[7,8,9,10,11]};  
"world"  
gap> string{[11,10,9,8,7,6,5,4,3,2,1]};  
"dlrow olleh"
```

Strings

There are several functions that allow us to work with strings. `String` converts anything into a string of characters.

```
gap> String(1234);  
"1234"  
gap> String(01234);  
"1234"  
gap> String([1,2,3]);  
"[ 1, 2, 3 ]"  
gap> String(true);  
"true"
```

The function `ReplacedString` replace substrings:

```
gap> ReplacedString("Hello world", "world", "all");  
"Hello all"
```

Strings

Print allows us to print data in the screen.

```
gap> string := "Hello world";  
gap> Print(string);  
Hello world
```

Let us see another example:

```
gap> n := 100;;  
gap> m := 5;;  
gap> Print(n, " times ", m, " is ", n*m);  
100 times 5 is 500
```

Strings

The function `Print` can be used with some special characters. For example, `\n` means “new line”.

```
gap> Print("Hello\nworld");  
Hello  
world  
gap> Print("To write \\...");  
To write \...
```

The functions `PrintTo` and `AppendTo` work as `Print` but the output goes to a file. It is important to remark that `PrintTo` will overwrite an existing file!

Strings

Some exercises:

1. Write a function that given a list `lst` of words and a letter `x`, returns a sublist of `lst` where every word starts with `x`.
2. Use the function `Permuted` to write a function that shows all the anagrams of a given word.
3. Write a function that given a list of words returns the longest one.

Another exercise:

Play with the functions `JoinStringsWithSeparator`, `SplitString`, `LowercaseString` and `UppercaseString`.

Lists

A **list** is an ordered sequence of objects (maybe of different type), including empty places.

```
gap> IsList([1, 2, 3]);  
true  
gap> IsList([1, 2, 3, "abc"]);  
true  
gap> IsList([1, 2,, "abc"]);  
true  
gap> 2 in [1, 2, 5, 4, 10];  
true  
gap> 3 in [0,10,"abc"];  
false
```

Lists are written using square brackets!

Lists

Let us create a list with the first six prime numbers. `Size` or `Length` return the number of non-empty elements of the list.

```
gap> primes := [2, 3, 5, 7, 11, 13];  
[ 2, 3, 5, 7, 11, 13 ]  
gap> Size(primes);  
6
```

To access to an element inside a list one should refer to the position.

```
gap> primes [1];  
2  
gap> primes [2];  
3
```

Let us obtain the sublist consisting of the elements in the second, third and fifth position:

```
gap> primes { [2, 3, 5] };  
[ 3, 5, 11 ]
```

Lists

Another example (to avoid confusion):

```
gap> list := ["a", "b", "c", "d", "e", "f"];  
[ "a", "b", "c", "d", "e", "f" ]  
gap> list{[1,3,5]};  
[ "a", "c", "e" ]
```

To find elements inside a list one uses `Position`. If the element we are looking for does not belong to the list, `Position` will return `fail`; otherwise it will return the first place where the element appears.

```
gap> Position([5, 4, 6, 3, 7, 3, 7], 5);  
1  
gap> Position([5, 4, 6, 3, 7, 3, 7], 1);  
fail  
gap> Position([5, 4, 6, 3, 7, 3, 7], 7);  
5
```

Lists

Add and Append are used to **add elements** at the end of a list.

```
gap> primes;
[ 2, 3, 5, 7, 11, 13 ]
gap> # Add 19 at the end of the list
gap> Add(primes, 19);
gap> primes;
[ 2, 3, 5, 7, 11, 13, 19 ]
gap> # Add the prime 17 at position 7
gap> Add(primes, 17, 7);
gap> primes;
[ 2, 3, 5, 7, 11, 13, 17, 19 ]
gap> # Add 23 and 29 at the end
gap> Append(primes, [23, 29]);
gap> primes;
[ 2, 3, 5, 7, 11, 13, 17, 19, 23, 29 ]
```

To **remove elements** from a list one uses `Remove`.

```
gap> # Remove the first element of the list
gap> l := [10, 20, 30];;
gap> Remove(l, 1);
10
gap> l;
[ 20, 30 ]
```

`Concatenation` concatenates two or more lists. This function returns a new list consisting of the lists used in the argument.

```
gap> Concatenation([1,2,3],[4,5,6]);  
[ 1, 2, 3, 4, 5, 6 ]
```

Is there any difference between `Append` and `Concatenation`? Yes! The function `Concatenation` does not modify the lists used in the argument. `Append` does.

Collected returns a new list where each element of the original list appears with multiplicity. Example:

```
gap> Factors(720);  
[ 2, 2, 2, 2, 3, 3, 5 ]  
gap> Collected(last);  
[ [ 2, 4 ], [ 3, 2 ], [ 5, 1 ] ]
```

Lists

To **make a copy of a list** one should use the function `ShallowCopy`. The following example shows the difference between `ShallowCopy` and the assignment operator.

```
gap> a := [1, 2, 3, 4];;
gap> b := a;;
gap> c := ShallowCopy(a);;
gap> Add(a, 5);
gap> a;
[ 1, 2, 3, 4, 5 ]
gap> b;
[ 1, 2, 3, 4, 5 ]
gap> c;
[ 1, 2, 3, 4 ]
gap> Add(b, 10);
gap> a;
[ 1, 2, 3, 4, 5, 10 ]
gap> b;
[ 1, 2, 3, 4, 5, 10 ]
```

The function `Reversed` returns a list containing the elements of our list in reversed order. In the following example the variable `list` will not be modified by the function `Reversed`:

```
gap> list := [2, 4, 7, 3];;
gap> Reversed(list);
[ 3, 7, 4, 2 ]
gap> list;
[ 2, 4, 7, 3 ]
```

Lists

`SortedList` returns a new list where the elements are sorted with respect to the operator `<=`. In the following example one sees that `SortedList` will not modify the value of the variable `list`:

```
gap> list := [2, 4, 7, 3];;
gap> SortedList(list);
[ 2, 3, 4, 7 ]
gap> list;
[ 2, 4, 7, 3 ]
```

`Sort` sorts a list in increasing order.

```
gap> list := [2, 4, 7, 3];;
gap> Sort(list);
gap> list;
[ 2, 3, 4, 7 ]
```

Can you recognize the difference between `Sort` and `SortedList`?

Say that we want to apply `SortedList` or `Sort` to a given list. In this case, all the elements of the list must be of the same type and comparable with respect to the operator `<=`.

Lists

Filtered allows us to obtain the elements of a list that satisfy a particular given property. The function Number returns the number of elements of a list that satisfy a given property. First returns the first element of a list that satisfy a given property.

```
gap> list := [1, 2, 3, 4, 5];;
gap> Filtered(list, x->x mod 2 = 0);
[ 2, 4 ]
gap> Number(list, x->x mod 2 = 0);
2
gap> Filtered(list, x->x mod 2 = 1);
[ 1, 3, 5 ]
gap> First(list, x->x mod 2 = 0);
2
```

Lists

Let us compute how many powers of 2 divide 18000. This number is four, as the following code shows:

```
gap> Factors(18000);  
[ 2, 2, 2, 2, 3, 3, 5, 5, 5 ]  
gap> Number(Factors(18000), x->x=2);  
4
```

We get the same results as follows:

```
gap> Collected(Factors(18000));  
[ [ 2, 4 ], [ 3, 2 ], [ 5, 3 ] ]
```

Lists

There are very nice [ways to create lists](#). The following examples need no further explanations.

```
gap> List([1, 2, 3, 4, 5], x->x^2);  
[ 1, 4, 9, 16, 25 ]  
gap> List([1, 2, 3, 4, 5], IsPrime);  
[ false, true, true, false, true ]
```

We want to prove that

$$1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \dots + \frac{1}{9999} - \frac{1}{10000} = \frac{1}{5001} + \frac{1}{5002} + \dots + \frac{1}{10000}.$$

The equality is a particular case of a general formula. However, here is the code to solve this particular case:

```
gap> n := 5000;;  
gap> Sum(List([1..2*n], j->(-1)^(j+1)*1/j))=\  
> Sum(List([n+1..2*n], j->1/j));  
true
```

Ranges

Ranges are lists where the difference between two consecutive integers is a constant.

```
gap> Elements([1,3..11]);  
[ 1, 3, 5, 7, 9, 11 ]  
gap> Elements([1..5]);  
[ 1, 2, 3, 4, 5 ]  
gap> Elements([0,-2..-8]);  
[ -8, -6, -4, -2, 0 ]  
gap> AsList([0,-2..-8]);  
[ 0, -2 .. -8 ]  
gap> IsRange([1..100]);  
true  
gap> IsRange([1,3,5,6]);  
false
```

Ranges

We can use `Elements` to list all the elements in a given range. Conversely, `ConvertToRangeRep` converts (if possible) a list into a range.

```
gap> list := [ 1, 2, 3, 4, 5 ];;
gap> ConvertToRangeRep(list);;
gap> list;
[ 1 .. 5 ]
gap> list := [ 7, 11, 15, 19, 23 ];
gap> IsRange(list);
true
gap> ConvertToRangeRep(list);
gap> list;
[ 7, 11 .. 23 ]
```

A **set** is a particular type of ordered list that contains **no gaps** with **no repetitions**. To convert a list to a set one uses `Set`.

```
gap> list := [1, 2, 3, 1, 5, 6, 2];;  
gap> IsSet(list);  
false  
gap> Set(list);  
[ 1, 2, 3, 5, 6 ]
```

Sets

To **add** elements use `AddSet` and `UniteSet`.

To **remove** them, `RemoveSet`.

```
gap> set := Set([1, 2, 4, 5]);;
gap> # Let us add the number 10
gap> AddSet(set, 10);
gap> set;
[ 1, 2, 4, 5, 10 ]
gap> # Let us remove the number 4
gap> RemoveSet(set, 4);
gap> set;
[ 1, 2, 5, 10 ]
gap> UniteSet(set, [1, 1, 5, 6]);
gap> set;
[ 1, 2, 5, 6, 10 ]
```

Sets

To perform **basic set operations** one uses Union, Intersection, Difference and Cartesian.

```
gap> S := Set([1, 2, 8, 11]);;
gap> T := Set([2, 5, 7, 8]);;
gap> Intersection(S, T);
[ 2, 8 ]
gap> Union(S, T);
[ 1, 2, 5, 7, 8, 11 ]
gap> Difference(S, T);
[ 1, 11 ]
gap> Difference(S, S);
[ ]
gap> Cartesian(S, T);
[ [ 1, 2 ], [ 1, 5 ], [ 1, 7 ], [ 1, 8 ], [ 2, 2 ],
  [ 2, 5 ], [ 2, 7 ], [ 2, 8 ], [ 8, 2 ], [ 8, 5 ],
  [ 8, 7 ], [ 8, 8 ], [ 11, 2 ], [ 11, 5 ],
  [ 11, 7 ], [ 11, 8 ] ]
```